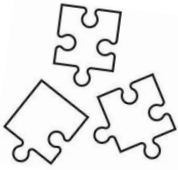




Did someone say... Puzzle & Guzzle!?!?!?

Join your family & friends for a NEW event at
Stiftungsfest—Puzzle & Guzzle!
Friday, August 25th 7:00 -9:30pm
in the Willkommen Memorial Pavilion



(Must be 21 to play)

Teams of four (4) compete to finish a 500-piece puzzle in the shortest amount of time!
Fee: \$125 per team—Includes: One (1) puzzle (provided) & a dozen drinks!
****Must complete puzzle & beverages in entirety to win!**

- All teams must designate a captain. There will be a total of 24 teams. You cannot change teammates during the event. All team members must be present and complete the puzzle.
- No early starts! All puzzles will be wrapped and may not be opened until your team hears "GO!"
- Hands only! The use of any puzzle tools, cutting devices, flashlights or phones is grounds for disqualification.
- No distractions please :) Participants may not approach other team tables or distract other teams.
- The game must continue! If a participants must leave the room (i.e., restroom, phone call, bar run, etc.) the competition will continue.
- Volunteers will monitor the area and watch as teams are close to finishing. When Your team is down to five (5) pieces, raise your hand and a volunteer will come to your table to watch you finish and record your time. When you complete your puzzle, all team members must yell "PROST!!!"
- The first team to complete the puzzle will be the 1st place winner. If no one team finishes before the set time period, the winner will be chosen based on the number of loose pieces. In the event of a tie, the teams will complete a small puzzle and a winner will be chosen. Prizes will be awarded to the 1st, 2nd & 3rd place teams.

Registration and payment due by August 10th. All proceeds to benefit the "New" Old Town Project.
Mail to: Puzzle & Guzzle, 213 Casper Cir, NYA MN 55368. Questions? Call or text 952-200-8431.
(Return Portion Below)

Team Name _____

Player 1 (Captain) _____ Player 2 _____

Player 3 _____ Player 4 _____

Email _____

Address _____ Phone _____